

U.S.A. ADIDAS CUP 2012 TOURNAMENT RULES

The USA-ADIDAS CUP will be played in accordance with UYSA and FIFA rules as modified by the following changes and additions.

1. CREDENTIALS: All players must be properly registered with their respective state organizations and must have a verified roster on record with the Tournament Committee. Coaches must have their verified, current team roster, travel roster, medical release forms, player passes (four out of state teams) and any guest player forms with them at check in prior to the first game for verification with the tournament official. Travel Roster/Player cards will be used for game time check in. NO EXCEPTIONS!!

2. GAME BALL/UNIFORMS: A game ball will be provided by the home team, which is the first team listed for each game. The home team will be required to change uniforms to an alternate jersey in the event of a color conflict.

3. DURATION OF GAME:

Preliminary Rounds: U8 & U9 & U10	20 minute halves	#4 ball
U11 & U12	25 minute halves	#4 ball
U13 & U14	30 minute halves	#5 ball
U15 & U16	35 minute halves	#5 ball
U17 & U18	40 minute halves	#5 ball

In the event of combined age groups, you will play the game length of the older age group. No overtime periods will be played in preliminary rounds. Semi-final & Final games will be 5 minutes longer for each half.

4. START TIMES: A team will forfeit a game if it fails to present a seven-player team for play within 15 minutes from the normal game starting time.

5. TEAMS & SIDELINES: The home team has choice of which half of the field it will be located on. Players and parents are to be seated on the same side of the field, however, the team bench and parents are in separate areas. The policy includes a 20-yard technical area at the center line to allow for substitutions Team side-line location policy according <http://www.utahyouthsoccer.net/programs/competition.aspx>

6. BRACKETING: Bracketing of team will be determined by the tournament scheduler. No appeals of the tournament bracketing will be allowed.

7. PLAYER ELIGIBILITY: The U12-U16 teams may have a maximum of eighteen (18) players, with fewer players allowed. U17-U18 may have a maximum of twenty-two (22) players, with fewer players allowed. A maximum of five (5) may be guest players for the tournament. The U8 –U11 teams may have a maximum of fourteen (14) players, with fewer players allowed. Of those fourteen players, a maximum of five (5) guest players for the tournament. Rosters are set at team check-in and no amendments to the roster will be allowed after check-in. A player's

eligibility will be determined prior to each game. Any team playing an illegal or non-rostered player will forfeit that game or games.

Coaches may be required to show Birth Certificates/Player passes and Medical release forms at check in and should have these documents available for the duration of the tournament. NO player can play on two teams in the same age group during the tournament.

8. GUEST PLAYERS: A team may have a maximum of five (5) guest players on its roster. Each guest player must have the appropriate documentation.

9. EJECTION: Anyone ejected from a game will automatically be suspended from the next game and upon review by the tournament committee may be suspended for the rest of the tournament. The coach is responsible for all players and spectators. Cards may be issued to coaches for unruly spectators and coaches can be ejected from the game. Unruly spectators will be asked to leave the premises (Minimum 300 yards from playing field). Failure to comply may cause a team to forfeit the game. **All RED CARDS will result in a 2 point deduction from the team's total points.**

10. COACHING: No excessive coaching from the sidelines will be allowed. Coaches must stay in the technical area, (18 yard line extended). Any team causing the game to be abandoned shall be declared a forfeit and loser of that game.

11. SUBSTITUTIONS: Unlimited substitutions will be permitted with the consent of the referee at times during the game as permitted by UYSA and FIFA rules. All substitutions will be required to enter the field of play at mid-field.

12. SCORING/STANDINGS: Preliminary games will be scored as follows:

- 6 points for a win, 3 points for a tie, 0 points for a loss
- 1 point for each goal (up to a maximum of 3)
- 1 point for a shut out

A 0-0 tie will be awarded 4 points for each team (3 points for a tie and 1 point for the shutout). Forfeited games will be awarded 8 points. **All RED CARDS will result in a 2 point deduction from the team's total points.** All game results will be posted at the tournament headquarters after the referee has filed the game report. Scores will not be accepted from players, coaches or spectators.

13. TIE BREAKERS: All preliminary games may end in a tie.

If two teams are tied in points at the end of the group round, the following tie breakers will be applied in the order given to determine the team that will advance.

In the event that more than two teams are tied in points at the end of group play, the following tie breakers will be applied in the order given to determine the team that will advance. The remaining teams will start at number two to determine the team that will advance.

1. Head to head play: If the teams played each other in the preliminary round, the winner of the game will win the tiebreaker.
2. Goal Differential: The team with the highest goal differential (goals scored – goals against) will win the tiebreaker.

3. Goals against: The team having the least number of goals scored against it will win the tiebreaker.
4. Goals For: The team that has scored the most goals in group play will win the tiebreaker.
5. Shoot-out or coin toss: The tournament Director or Committee will decide whether the teams will go into a shoot-out or have a coin toss depending upon the time schedule, availability of field and officials.

14. FINALS/SEMIFINALS/TIEBREAKERS: In any semi-final or final round, if the game is tied at the end of regulation play, two five-minute overtime periods will be played. If the score is still tied at the end of both overtimes a shoot-out (kicks from the penalty mark) will determine the winner.

15. SPECTATORS: Referees will have the authority to have unruly spectators removed from the field. All spectators must remain at least 3 feet back from the touch line. Spectators will not be allowed to go past the top of the penalty box, (18 yard line extended). Any referee assault or abuse will be referred to the State Organization for disciplinary and/or legal action.

16. AWARDS: Award presentations for first and second place teams will be presented at the field immediately following the conclusion of the finals match game.

17. PROTESTS: All games will be considered final and no protests will be allowed.

18. LITTER/GARBAGE: All litter must be cleaned from the field after each game. Littered sidelines may result in a 3 point deduction or forfeit of the game if so determined by the Tournament Committee.

19. WEATHER: The Tournament Committee may alter a game's duration to accommodate weather related scheduling delays.

20. CHECK-IN: A mandatory check-in will be held prior to the start of the tournament, or 2 hours prior to first game played. Location and time to be determined by the tournament committee.